

101 Rules Test

1. A visible possession arrow display shall be located at the scorer's and timer's table. Rule 1
2. The referee shall designate the official to toss the ball in the center restraining circle for all jump ball situations. Rule 2
3. During multiple free throws resulting from personal fouls, substitutions may be made only before the final attempt in the sequence and after the final attempt has been scored. Rule 3
4. An airborne shooter is a player who has released the ball on a try for a goal or has tapped the ball and has not returned to the floor. Rule 4
5. A ball is at the disposal of a player when it is handed to a thrower or free thrower. Rule 4
6. A team is not in control of the ball during an interrupted dribble. Rule 4
7. To obtain legal guarding position, the guard must have one foot touching the playing court. Rule 4
8. If play is resumed by a throw-in, the clock shall be started when the ball touches, or is legally touched by, a player on the court after it is released by the thrower. Rule 5
9. The dribble and traveling rules are in effect during a throw-in. Rule 6
10. The official shall hand or bounce the ball to the thrower for a throw-in unless the throw-in is from outside an end line following a successful goal. Rule 7
11. The free throws awarded because of a technical foul may be attempted by any player of the offended team. Rule 8
12. A closely guarded count continues during an interrupted dribble. Rule 9
13. A player shall not use his/her hands on an opponent in any way that inhibits the freedom of movement of the opponent, or acts as an aid to a player in starting or stopping. Rule 10

